



Tournament regulations 2024

The tournament will follow the guidelines of the Württembergischen Fußballverbandes (status: july 2018) for soccer games and is being held in the Arena Hohenlohe. The tournament regulations for the BWK-ArenaCup are:

1. The games will consist of preliminaries on Saturday/Sunday, an intermediate-round and a final on Sunday.
2. One Team can include a maximum of 10 players, 5 of which are allowed on the field (1 goalkeeper and 4 players).
3. The goalkeeper is allowed to cross the halfway line. He is required to differ in color from the other players. Vests (to put over the jerseys) are positioned next to the goals, where they are returned to after the matches.
4. During their teams match the substitutes, the trainer, support staff and physiotherapists will stay on the bench outside the field. The players can be replaced during the ongoing match. The player being replaced has to have left the field before the substitute enters the field. Repeated substitution is possible. The player leaving the field has to do so by going over the barrier behind his own goal.
5. Only junior players born after January 1st 2009 who own a valid player pass (e.g. list eligibility to play DFBnet) are allowed to be nominated.
6. All team registration lists as well as player passes have to be handed in 60 minutes before the start of the tournament to the heads of the tournament. The team registration list has to be written in print and in the numerical order of the jersey numbers, which will be valid for the entirety of the tournament. Players have to carry official means of identification (ID card, passport)
7. The field is made of Astroturf. You will play with an "all-around-border". The penalty area is marked as a rectangular goal area. The goals are 5,00m wide and 2,00m high. The 9m-mark is marked and equivalent to the penalty spot. In case the ball is kicked over the border at the sides, it has to be returned into the game by kicking. The ball being kicked over the border behind the goals results in a corner kick/ goal kick. The goalkeeper can bring the ball into the game at will. In case the goal kick goes further than the own half (halfway line), without a player touching the ball, it is being decided by an indirect free kick from the halfway line. As soon as the goalkeeper held the ball in his



hands and layed it down, it counts as a free kick and the ball shall not be played over the halfway line . It will be played with the back pass rule.

8. The duration of the matches will be 1x 12 minutes without changeover.
9. The team named first on the game plan will start to the right of the heads of the tournament, has the kick-off and has to, in case the teams wear the same jerseys, change theirs. All teams are required to bring two different colored jerseys.
10. It is being played in three groups with each five teams. The first four teams of the group A to C qualify for the intermediate-round (4 relays of 3 teams each). The first and second place of the table of each relay from the intermediate-round qualify for the quarte-final.
11. For the preliminary and the intermediate-round count, after score equality and goal difference, the most achieved goals and therefore a direct comparison. If none of the points above are the case, there will be a 9m-penalty kicking. In case of a draw during the quarter- and half-finals, as well as the game for 3rdplaxe, there will be a 9m-penalty kicking. Only the final will be extended by 1x5 minutes.
12. In case of a time penalty, the affected player has to leave the field for 2 minutes. If the team which is not punished scores a goal during the time penalty, it will be cancelled. The punished player has to leave the field on the side of the heads of the tournament , where he has to stay until he is allowed to re-enter the field. This will be supervised by a second referee.
13. Should a player be sent off the field with a red card, the affected player will be disqualified from the entire tournament. The team has to finish the ongoing match outnumbered. The time penalty has to be served next to the heads of the tournament and is being supervised by the referee.
14. The players are required to wear shin guards. Additionally, they can only play in shoes made for indoors (please refer to the example pictures)
15. For the 9m-kicking, each team names 5 scorers. In case of a tie after the initial 5 penalty-kicks, the 9m-kicking will be extended with the same 5 scorers until a decision is made. The order of the scorers can be changed.
16. For the kick-off as well as all match-continuations - kick-ins are included !- the players of the opposing side have to keep a 3m distance to the ball.



17. The ball hits the ceiling or another, to the field unrelated, object, results in an indirect free kick beneath the point, where the ball had crossed the permitted height. If the ball bounces from the ceiling into the goal, the match continues with a kick out/ corner kick.
18. All teams which participate in the tournament will attend the opening ceremony on Saturday. The closing – and presentation ceremony will be attended by places 1-15.
19. The teams placed on the first six spots have automatically qualified themselves to attend the next tournament in January 2025
20. The presentation ceremony on Sunday includes the honoring of the king-scorer, the best goalkeeper and the best field-player of the tournament. They will be chosen by a jury, consisting of the trainers from the attending teams. The evaluation sheets have to be handed in before the match for places 3-4 to the heads of the tournament in properly legible print.
21. All teams will receive a trophy.
22. There will be no liability of the organizers for any loss or theft of clothing or valuables. Every tournament participant is responsible for their own property.
23. The organizer will not assume any liability for accidents and possible resulting financial consequences.

In order to guarantee a clear communication and to prevent misunderstandings, a few highlighted points:

1. The goalkeeper is allowed to cross the halfway line.
2. The goalkeeper can not pick the ball up, should it return (back-pass rule)
3. Goal kick or goal clearance can not cross the halfway line.
4. No roll ins, the ball has to be kicked in.
5. The kick-off has to be indirect.
6. There are only indirect free-kicks.
7. In case of a red card, the player is disqualified from the entirety of the tournament. The team has to finish the match outnumbered.
8. Time penalties have to be served under surveillance of a 2nd referee next to the heads of the tournament.



9. Only five scorers are allowed for penalty kicks. Even in case of a tie these five chosen players have to continue until a decision is made. The order can be changed.
10. All players are required to wear shin guards.
11. The players can only participate with shoes made for indoors/ halls!



